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Appendix A

The DirectFB development team consists of the following developers:
- Claudio Ciccani
- Andre Draszik
- Denis Oliver Kropp
- Sven Neumann
- Niels Roest
- Andreas Shimokawa
- Marcel Siegert
- Ville Syrjala

Appendix B

The client side DirectFB code consists of the following files:
- `DirectFB/lib/direct/clock.c`
- `DirectFB/lib/direct/conf.c`
- `DirectFB/lib/direct/debug.c`
- `DirectFB/lib/direct/direct.c`
- `DirectFB/lib/direct/fastlz.c`
- `DirectFB/lib/direct/flz.c`
- `DirectFB/lib/direct/hash.c`
- `DirectFB/lib/direct/interface.c`
- `DirectFB/lib/direct/log.c`
- `DirectFB/lib/direct/list.c`
- `DirectFB/lib/direct/mem.c`
- `DirectFB/lib/direct/memcpy.c`
- `DirectFB/lib/direct/messages.c`
- `DirectFB/lib/direct/modules.c`
- `DirectFB/lib/direct/signals.c`
- `DirectFB/lib/direct/stream.c`
- `DirectFB/lib/direct/system.c`
- `DirectFB/lib/direct/thread.c`
- `DirectFB/lib/direct/trace.c`
- `DirectFB/lib/direct/tree.c`
- `DirectFB/lib/direct/utf8.c`
- `DirectFB/lib/direct/util.c`
- `DirectFB/lib/fusion/conf.c`
- `DirectFB/lib/fusion/shmalloc.c`
- `DirectFB/lib/fusion/vector.c`
- `DirectFB/lib/fusion/shm/fake.c`
- `DirectFB/lib/voodoo/client.c`
- `DirectFB/lib/voodoo/conf.c`
- `DirectFB/lib/voodoo/connection.cpp`
- `DirectFB/lib/voodoo/connection_packet.cpp`
- `DirectFB/lib/voodoo/connection_raw.cpp`
- `DirectFB/lib/voodoo/interface.c`
- `DirectFB/lib/voodoo/manager.cpp`
- `DirectFB/lib/voodoo/mutex.c`
- `DirectFB/lib/voodoo/play.c`
- `DirectFB/lib/voodoo/server.c`
- `DirectFB/lib/voodoo/unix/link_unix.c`

- DirectFB/src/directfb.c
- DirectFB/src/media/idirectfbdatabuffer.c
- DirectFB/src/media/idirectfbdatabuffer_file.c
- DirectFB/src/media/idirectfbdatabuffer_memory.c
- DirectFB/src/media/idirectfbdatabuffer_streamed.c
- DirectFB/src/input/idirectfbinputbuffer.c
- DirectFB/src/gfx/convert.c
- DirectFB/src/misc/conf.c
- DirectFB/src/misc/util.c
- DirectFB/proxy/requestor/idirectfb_requestor.c
- DirectFB/proxy/requestor/idirectfbdisplaylayer_requestor.c
- DirectFB/proxy/requestor/idirectfbfont_requestor.c
- DirectFB/proxy/requestor/idirectfbimageprovider_requestor.c
- DirectFB/proxy/requestor/idirectfbinputdevice_requestor.c
- DirectFB/proxy/requestor/idirectfbpalette_requestor.c
- DirectFB/proxy/requestor/idirectfbscreen_requestor.c
- DirectFB/proxy/requestor/idirectfbsurface_requestor.c
- DirectFB/proxy/requestor/idirectfbwindow_requestor.c
- DirectFB/proxy/dispatcher/idirectfbdatabuffer_dispatcher.c
- DirectFB/proxy/dispatcher/idirectfbeventbuffer_dispatcher.c
- DiVine/lib/divine.c
- DiVine/proxy/requestor/idivine_requestor.c
- FusionDale/src/fusiondale.c
- FusionDale/src/misc/dale_config.c
- FusionDale/src/coma/policy.c
- FusionDale/proxy/requestor/ifusiondale_requestor.c
- FusionDale/proxy/requestor/icoma_requestor.c
- FusionDale/proxy/requestor/icomacomponent_requestor.c
- ++DFB/++dfb/idirectfb.cpp
- ++DFB/++dfb/idirectfbdatabuffer.cpp
- ++DFB/++dfb/idirectfbdisplaylayer.cpp
- ++DFB/++dfb/idirectfbeventbuffer.cpp
- ++DFB/++dfb/idirectfbfont.cpp
- ++DFB/++dfb/idirectfbimageprovider.cpp
- ++DFB/++dfb/idirectfbinputdevice.cpp
- ++DFB/++dfb/idirectfbpalette.cpp
- ++DFB/++dfb/idirectfbscreen.cpp
- ++DFB/++dfb/idirectfbsurface.cpp
- ++DFB/++dfb/idirectfbvideoprovider.cpp
- ++DFB/++dfb/idirectfbwindow.cpp
- ++DFB/++dfb/ppdfb.cpp
- DirectFB/tools/dfbinfo.c
- DirectFB/tools/dfbproxy.c
- DirectFB/tools/voodooplay.c
- DiVine/examples/spooky.c